

stable ∞ -categories

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Motivation

\mathcal{A} - abelian category (too rigid)

\Downarrow
 $D(\mathcal{A})$ - derived category (triangulated)

\uparrow
 Δ structure, not a property!

several problems w/ triangulated category formalism

\rightsquigarrow cones not formal functorial

\rightsquigarrow functor category not triangulated

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\mathcal{E} - ∞ category

$0 \in \mathcal{E}$ is a zero object if $\text{Map}_{\mathcal{E}}(0, X)$ and $\text{Map}_{\mathcal{E}}(X, 0)$ are contractible for all $X \in \mathcal{E}$.

If \mathcal{E} has a zero object, we say \mathcal{E} is pointed

A triangle in \mathcal{E} is a map $\Delta' \times \Delta' \rightarrow \mathcal{E}$

$$\begin{array}{ccc} X \rightarrow Y & \text{s.t. } f: X \rightarrow Y & g: Y \rightarrow Z \\ \downarrow & & \\ 0 \rightarrow Z & h: gf \sim 0 & \end{array}$$

\rightsquigarrow more definitions

\rightsquigarrow stable ∞ -category